

# Serverless Patterns

(The awkward early years)

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So we're on the  
same page...

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**Serverless Computing** is  
about building systems  
using **Serverless Services**

**Serverless Services =**

**FaaS + BaaS**

# FaaS



# Functions as a Service



# BaaS

## Backend

## as a Service



# *“What is Serverless?”*

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O'REILLY®

## What is Serverless?

Understanding the Latest Advances in Cloud and Service-Based Architecture



Mike Roberts  
& John Chapin

# What are Patterns?

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*"Patterns ... identify  
common solutions to  
recurring problems."*

<https://www.martinfowler.com/ieeeSoftware/patterns.pdf>

*"Patterns are a proven way to capture experts' knowledge in fields where there are no simple 'one size fits all' answers."*

**Hohpe & Woolf : Enterprise Integration Patterns**

In other words,  
patterns are **NOT**  
**best practices!**

# Key parts of a pattern

1. A name! (Groups of patterns form a *vocabulary*)
2. Implementation
3. What problem it solves: **when**, and **when NOT** to use it

“The awkward  
early years”

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Serverless is new enough  
that we're still **learning**  
**new ways of doing things**

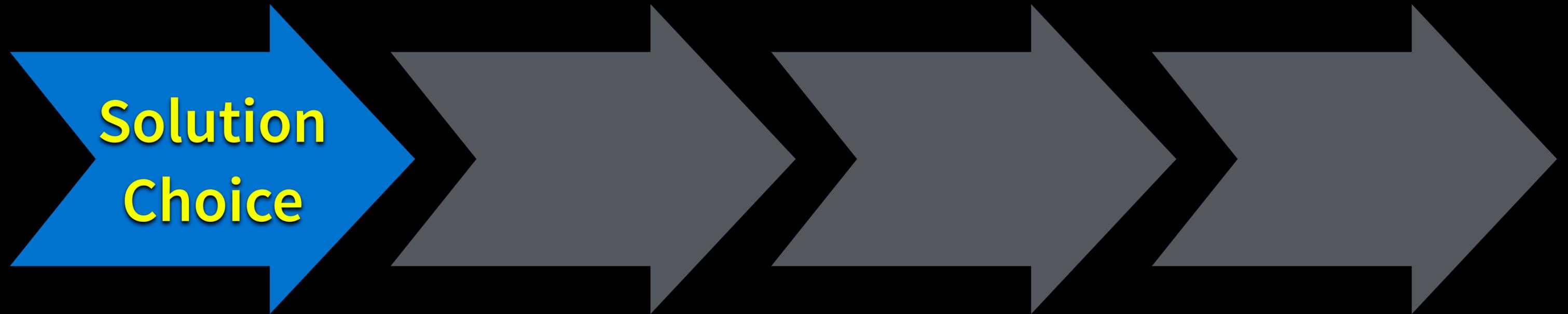
Serverless is new enough  
that we're still **forming**  
**opinions of what**  
**solutions are common**

**But we DO know  
enough to  
get started!**

# Serverless Pattern Categories

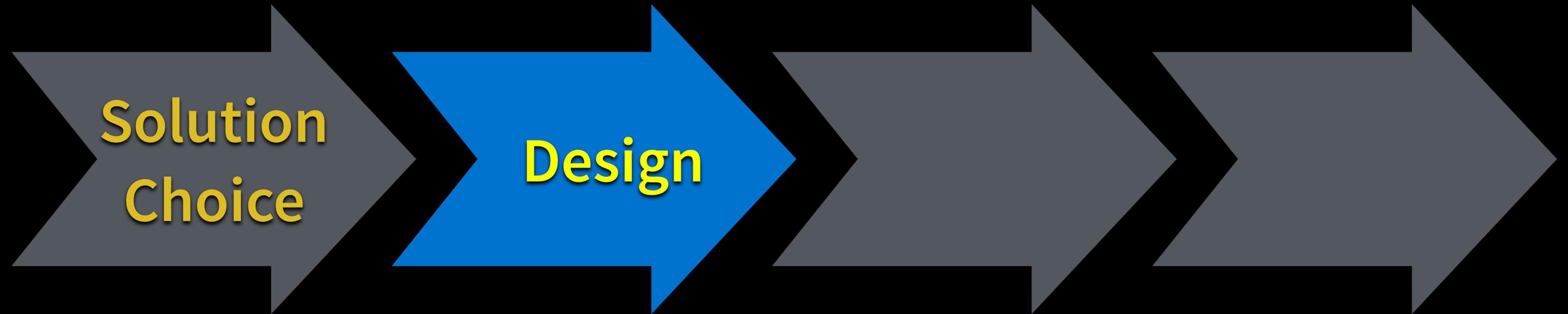
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# Serverless impacts many activities



**Feature Patterns**

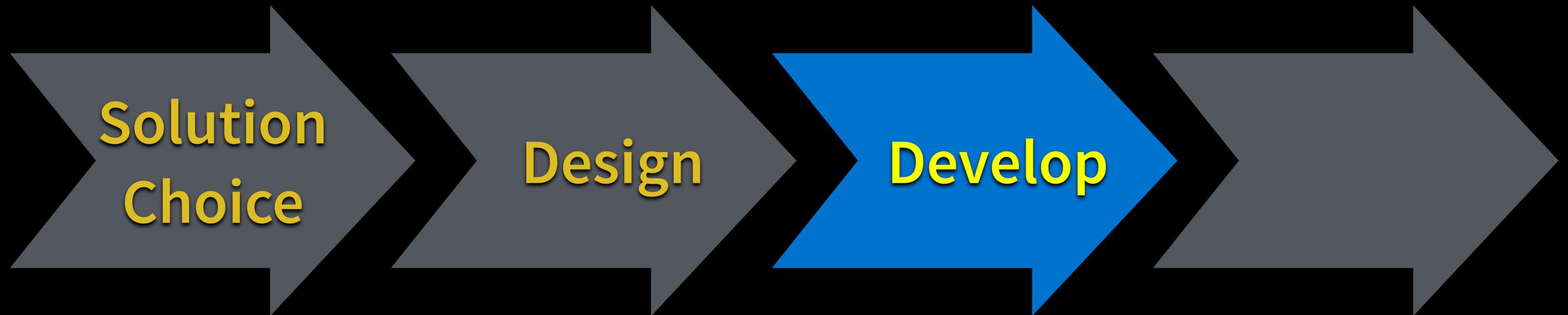
# Serverless impacts many activities



**Architecture Patterns**

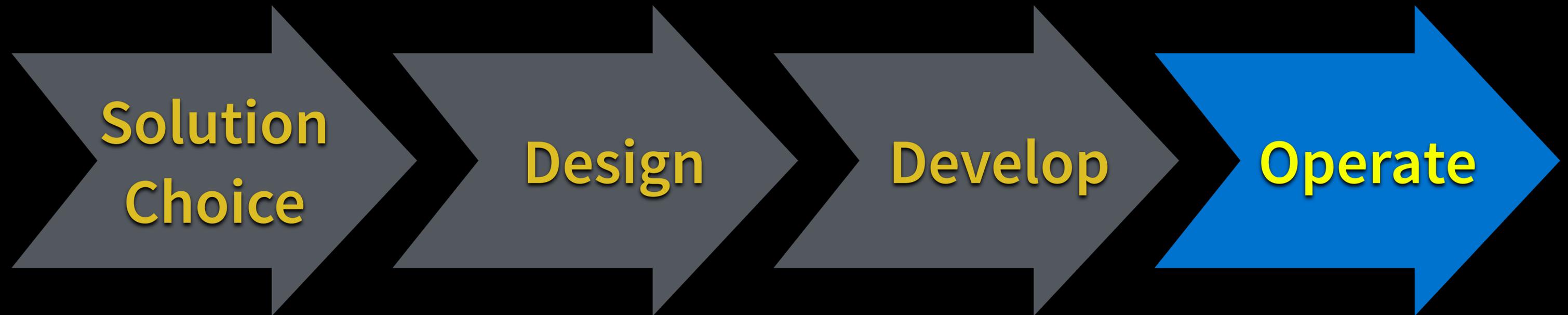
**Service and  
Function Patterns**

# Serverless impacts many activities



**Development Patterns**

# Serverless impacts many activities



**Deployment  
Patterns**

**Monitoring  
Patterns**

# Feature Patterns

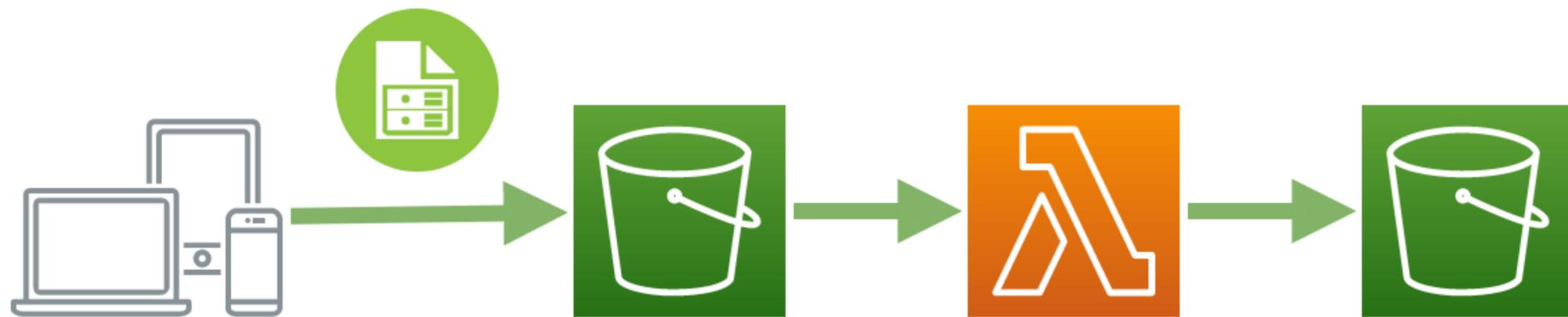
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# *Image Resizer*

# *Image Resizer*

**How do I have a highly scalable capability  
of resizing images without having  
to constantly run servers?**

# *Image Resizer*



# *Image Resizer*

## When not to use?

- ✦ **Need a lower latency solution**
- ✦ **Don't want to store every combination of possible sizes - want to provide just-in-time capability instead**
- ✦ **If you have significant throughput and costs would be an issue (but take heed, Lambda is often surprisingly inexpensive!)**

# Architecture Patterns

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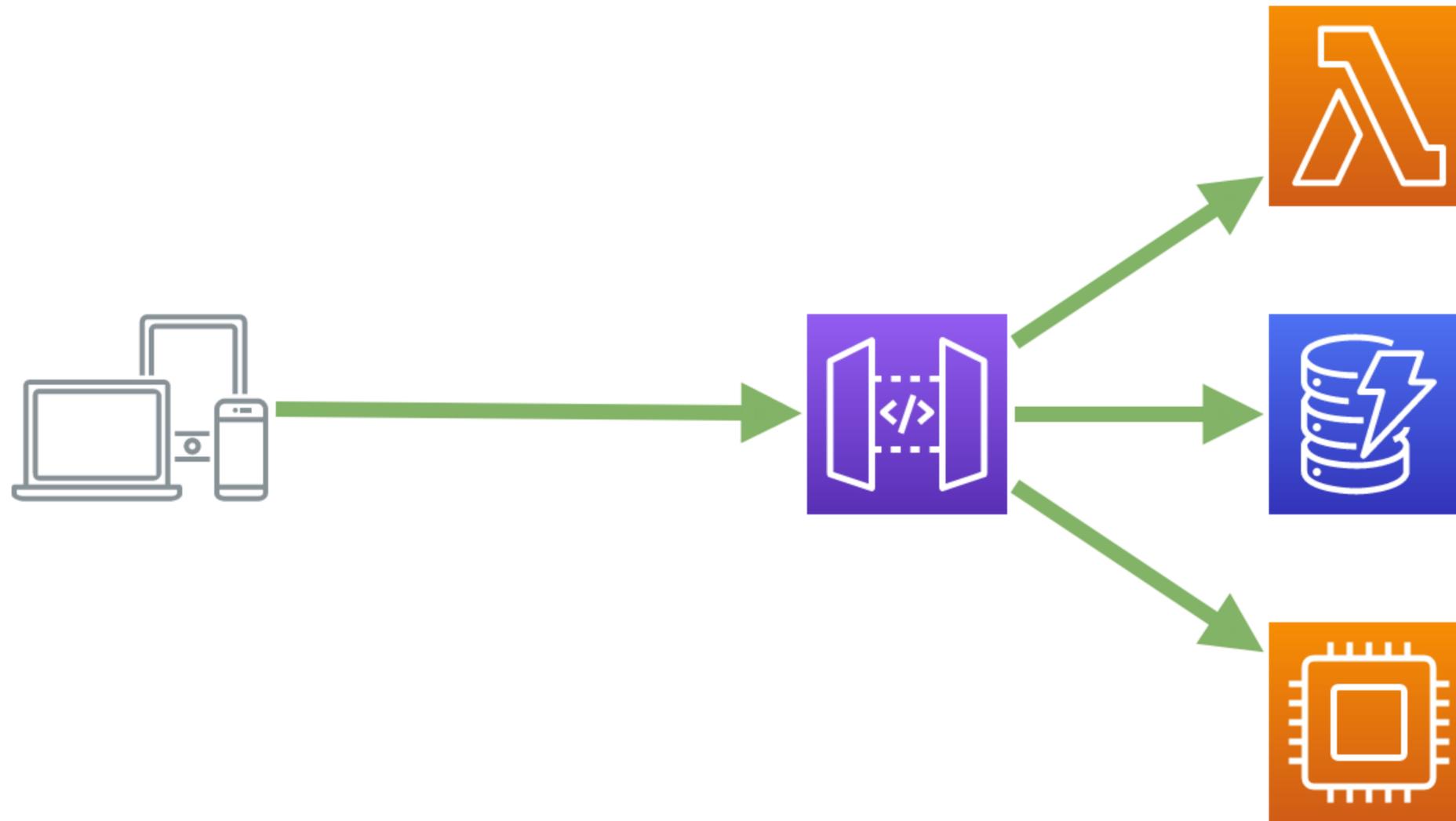
*Serverless*

*API*

# *Serverless API*

**How do I build an HTTPS API without having to consider resource management or scaling concerns?**

# Serverless API



# *Serverless API*

## When not to use?

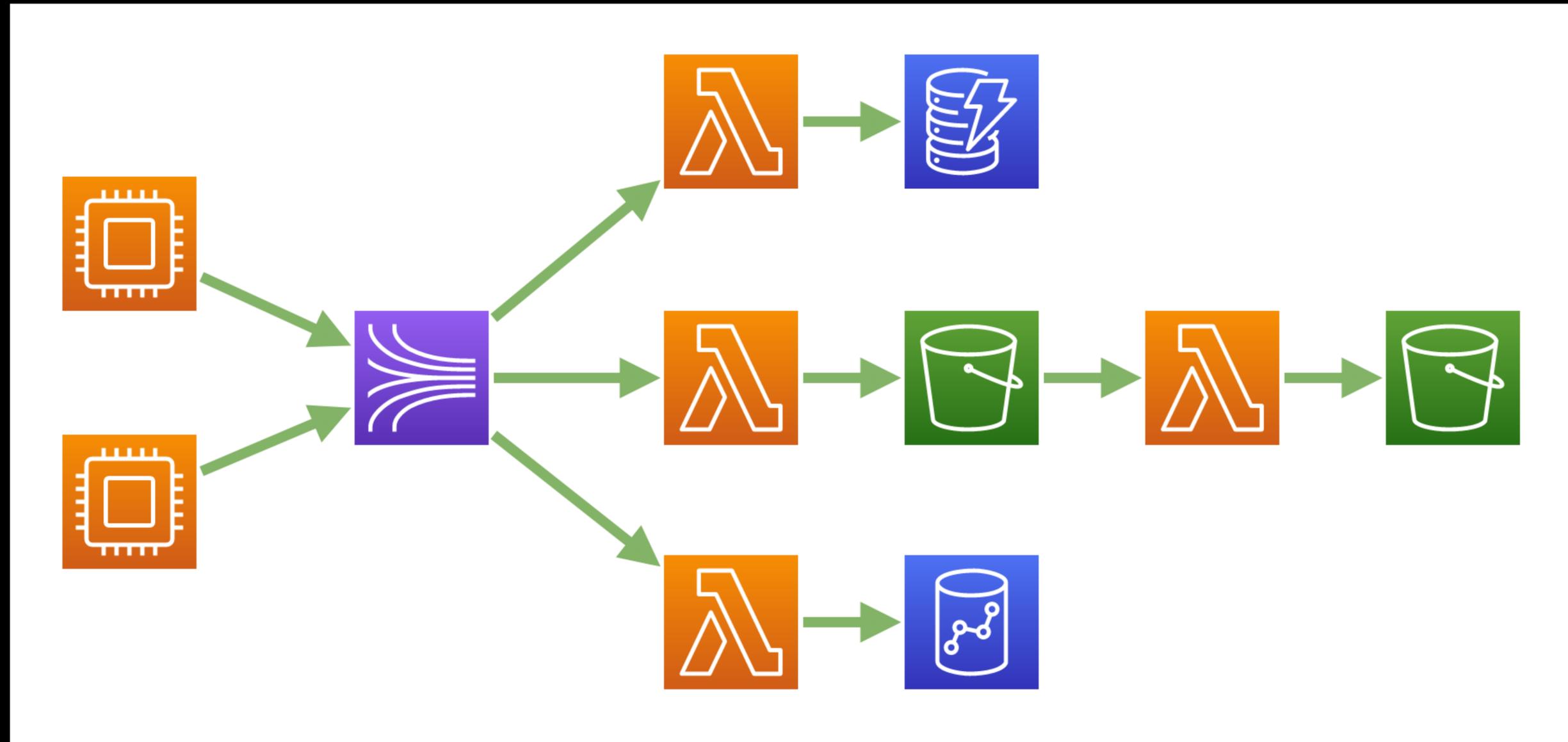
- ✦ **Where latency concerns are not compatible with present-day capabilities**
- ✦ **Where throughput makes total costs too high in comparison with traditional techniques**

# *Serverless Data Pipeline*

# *Serverless Data Pipeline*

**How do I build a data pipeline that has great scaling capabilities, and also allows new components to be added without significant infrastructure knowledge?**

# *Serverless Data Pipeline*



# *Serverless Data Pipeline*

## When not to use?

- ✦ **Use a hybrid approach (Serverless / traditional) where certain transform stages are not suitable for FaaS.**
- ✦ **If you have staggeringly high throughput, to the point that Serverless techniques would be far too expensive, then *maybe* consider a fully traditional approach.**

# Service & Function Patterns

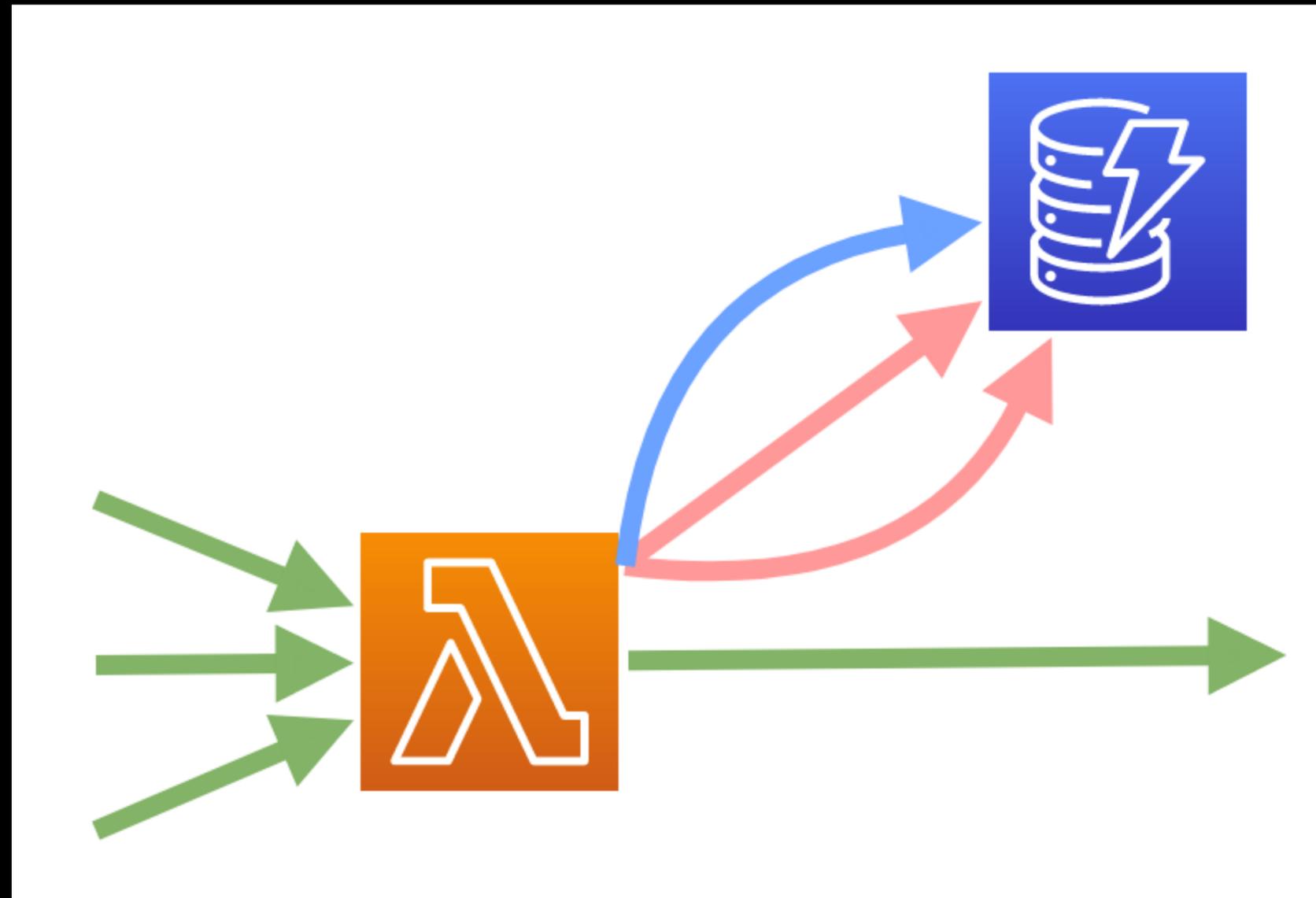
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# *Idempotent Function*

# *Idempotent Function*

**How do I guarantee that there is at most one side-effect for each event that triggers a FaaS function?**

# *Idempotent Function*



# ***Idempotent Function***

## **When not to use?**

- ✦ **If your side-effect can be implemented in an idempotent way**
- ✦ **If duplicated side-effects are infrequent enough, or unimportant enough, that the fact that they happen can be lived with**
- ✦ **If your system's throughput is such that DynamoDB costs would be prohibitively expensive**

# Development Patterns

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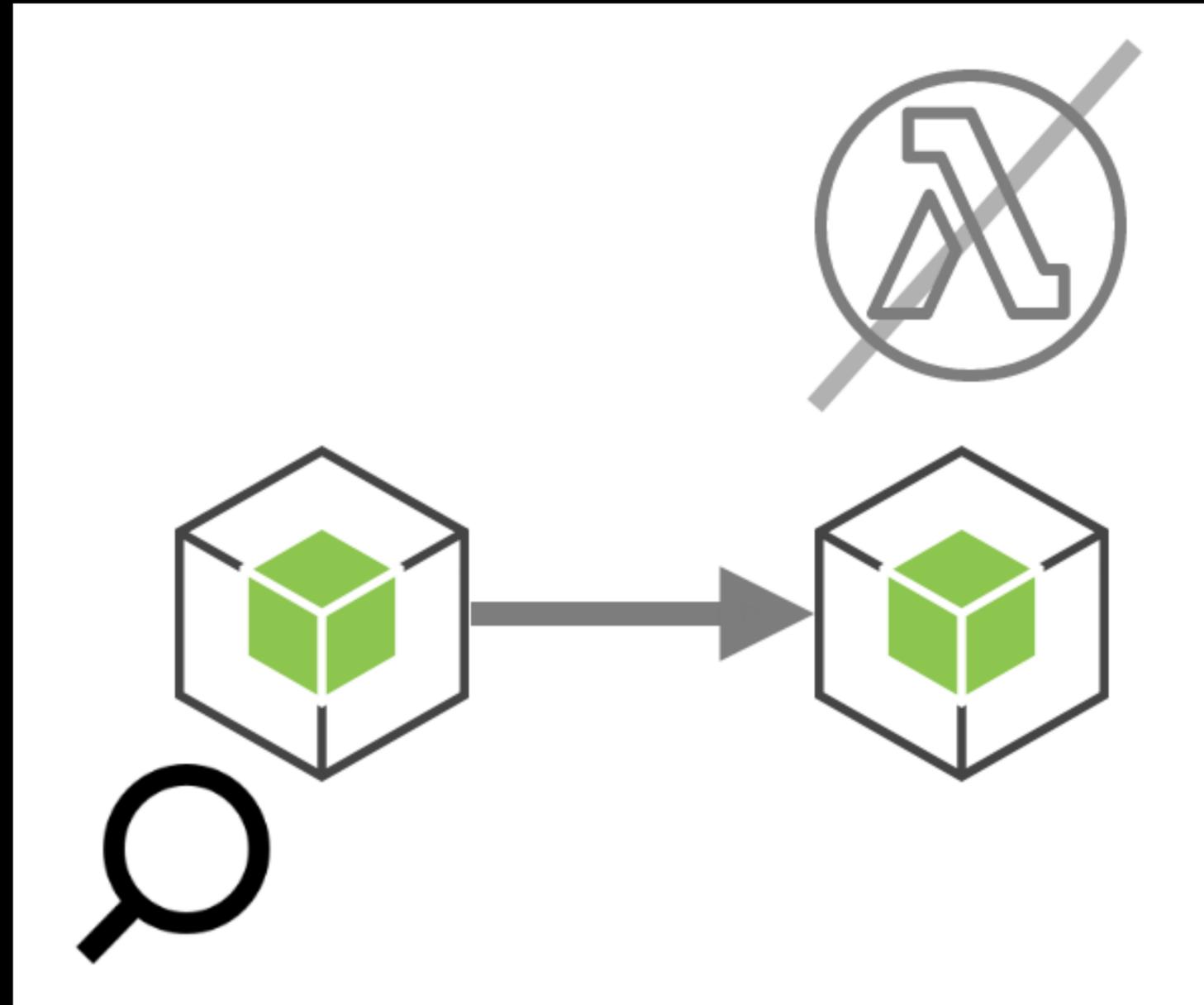
*FaaS-Free*

*Unit Test*

# *FaaS-Free Unit Test*

**How do I write unit tests for my FaaS Function that don't suffer from the startup time of local or remote FaaS runtimes?**

# *FaaS-Free Unit Test*



# *FaaS-Free Unit Test*

## When not to use?

- ✦ **If you are exploring the event that is sent (e.g. TDD FaaS development, in some cases)**
- ✦ **If your unit test is more like a functional test, requiring access to cloud resources**

# Deployment Patterns

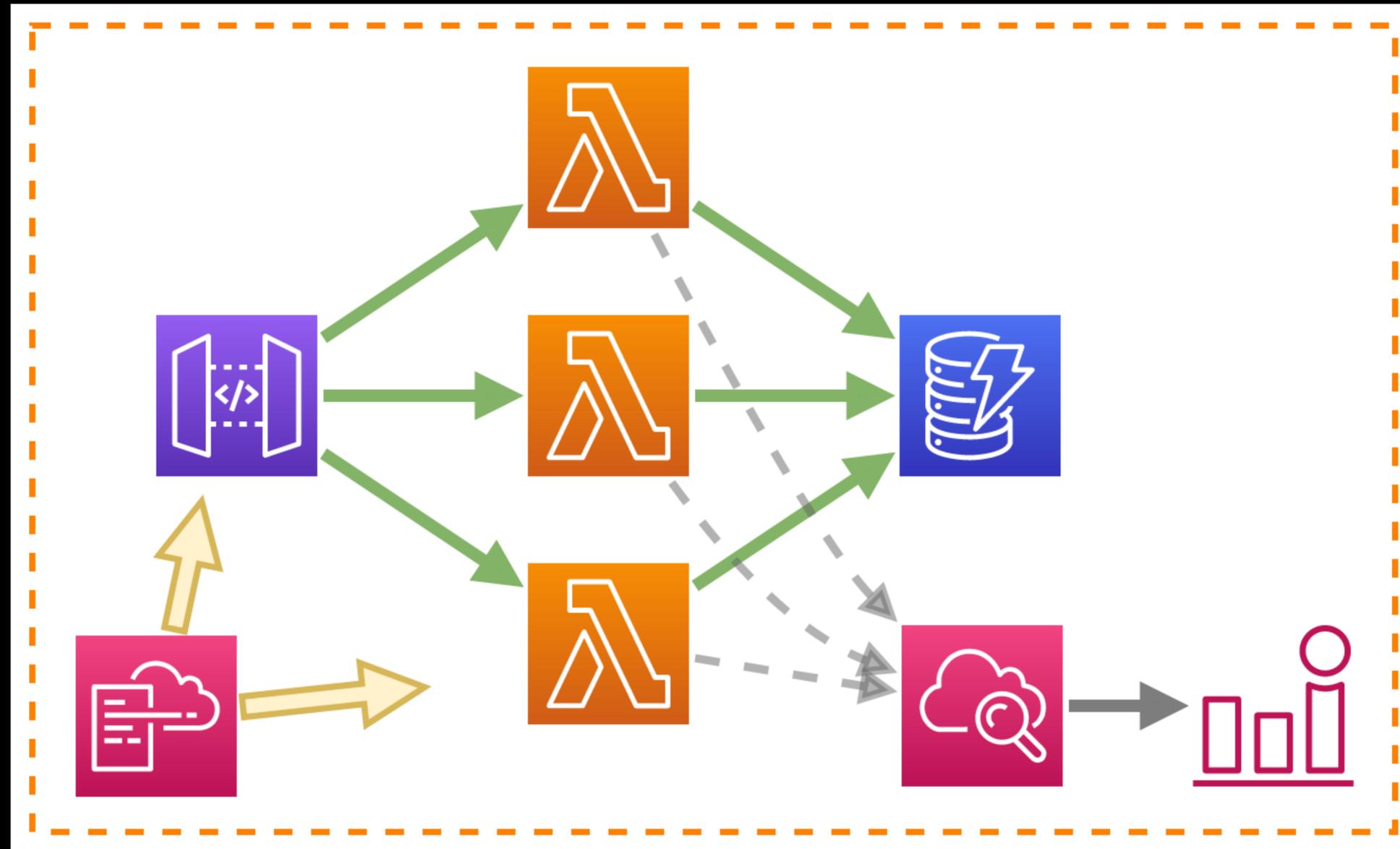
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# *Serverless Application*

# *Serverless Application*

**How do I group number of different functions  
and configured services within one coherent,  
deployable, unit**

# Serverless Application



# *Serverless Application*

## **When not to use?**

- ✦ **If you're performing a small integration between 2 existing components ("Serverless Spackle / Polyfilla") then don't force arbitrary grouping of Lambda functions / components. Sometimes one component is enough!**

# Monitoring Patterns

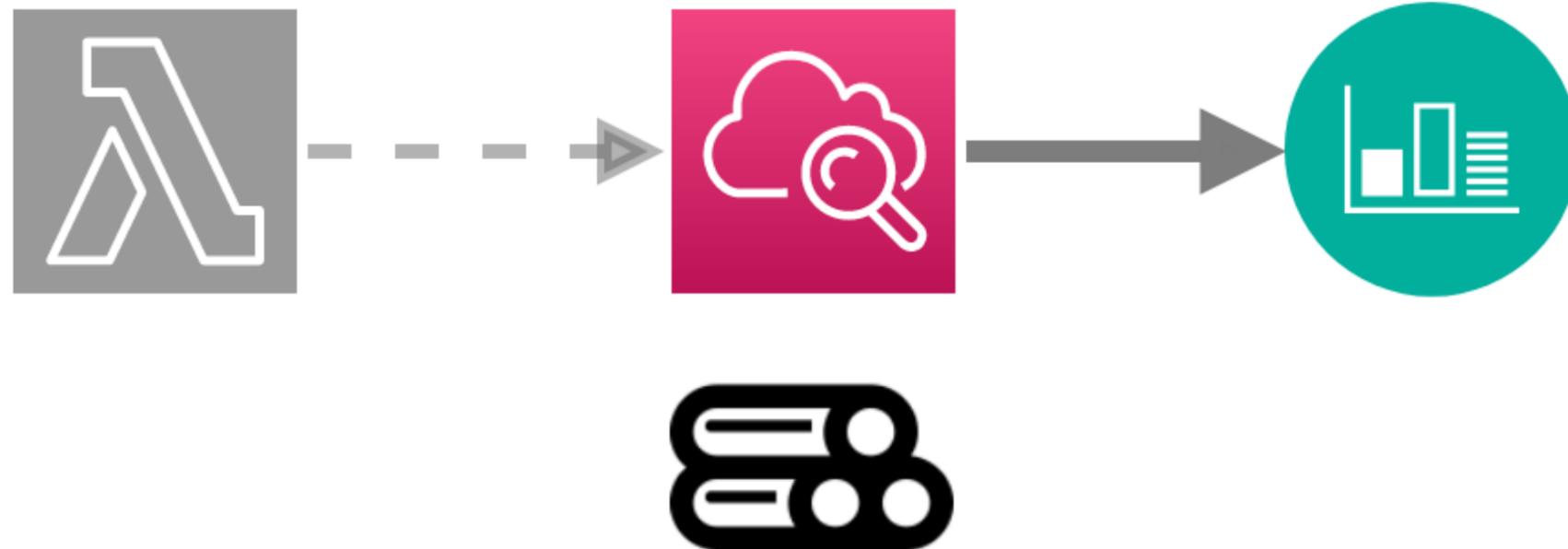
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*Log Sourced  
Metric*

# *Log Sourced Metric*

**How do we capture application metrics when a metric collection service may not be able to handle the scaling behavior of functions deployed to a FaaS platform?**

# *Log Sourced Metric*



# *Log Sourced Metric*

## When not to use?

- ✦ **If you're using a vendor metric system that *does* scale (e.g. through sampling)**
- ✦ **If you don't want to capture application metrics from your Lambda function**

# Sourcing your own patterns

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**What solutions do  
you see repeated  
throughout your  
organization?**

Use the categories  
to narrow down  
your search

Remember to think  
about **when**, and  
**when NOT**, to use a  
solution

# Summing up

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**We're still figuring  
out common patterns  
of Serverless**

**But we do have  
some ideas now**

Useful to break  
Serverless into different  
activity categories in  
order to source patterns

And I showed  
you a few to get  
started!

**Thanks!**

**Slides and links at**

**<https://go.symphonia.io/sacon-nyc-patterns>**

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